

Ultimate!

This Showcase is brought to you by a group of concerned Texans who are devoted to the mission statement of the Ultimate Players Association, the Governing body for the Sport of Ultimate in the United States. We are working to promote the growth of the sport of Ultimate and the Spirit of the Game on all levels throughout the state of Texas.

In the school year 1967-68 a handful of high-school kids in Maplewood, NJ took the then popular toy-the plastic flying disc-and invented a new game, which they named Ultimate. The Columbia High School Students wanted to combine the fun of throwing and catching the disc with the challenge of more conventional sports such as soccer, basketball, and football. From a modest beginning in a high school parking lot, the sport spread to area high schools. The Columbia graduates then introduced the game to their respective colleges and universities. The first intercollegiate game was held between Rutgers and Princeton on the anniversary of, and at the same site as the first intercollegiate football game. The first intercollegiate championship was held in 1975 with approximately 25 teams participating.

Last years' collegiate championship included over 500 teams from across the US. Some colleges and Universities offer athletic scholarship for Ultimate players. For more history and information, look at the Ultimate Players Association website.

<http://www.upa.org>

dallas grit

- 7 Casey Hogg
- 10 Paul Burt
- 16 Phillip Rollo
- 25 Thomas Guillot
- 44 Keith Larsen
- 47 Jon Purcell
- 48 Brian Mentel
- 56 Jerome Price
- 82 CW Sheehan
- ? David Richardson
- ? David Ryan
- ? Jeff Bethke
- ? Justin Burk
- ? Peter Palacios
- ? Rusty Gates
- ? Scott Morrison

austin doublewide

- 0 Scott Berens
- 3 Jack Dupell
- 5 Anthony "Sol" Solomon
- 5 David "Salad" Melancon
- 6 Chase Hudson
- 9 Nick Mitchell
- 12 Charlie Stavlo
- 12 Jeff "DJ" Loskorn
- 12 Jason "Soda" Millard
- 15 Daniel Poindexter
- 18 Matt "Soup" Campbell
- 19 Sean McCall
- 33 Roscoe Dick
- 42 Brandon "Chill" Hill
- 88 Stew Ford
- ? Nick Turco
- ? Dana Spolum



NOACK Center

Live Logic Showcase High School Ultimate

May 3, 2008 6pm

*GOAT from
Toronto*

vs

*Johnny Bravo from
Boulder, CO*

4:15-6pm

High School Players

Spirit of Ultimate

Ultimate is a high-energy, non-contact team sport where everyone is the quarterback and everyone is the receiver. The objective of the game is to pass the disc from player to player on a football-sized field. If the disc is caught in the end zone, a goal is scored. Games are usually to 15 points, each goal scoring one point. Players may not run with the disc, foul, or double-team the thrower. Players call their own boundaries, traveling, and all violations.

The concept called “playing by the Spirit of the game” has become engrained in the basic philosophy of the sport, written into the rules, and is practiced at all levels of play. The UPA mission statement includes this key point: “to maintain the Spirit of the Game as the central governing principle of the sport.”

New players coming into the sport soon come to understand that they have an obligation to understand the rules in order to perform their role as a self-officiating participant. Since each player makes his/her own “calls”, new players quickly understand the futility of abusing the rules.

Because of the “Spirit of the Game” and self-officiating, Ultimate is a unique team sport. This distinction helps make Ultimate a favorite sport for promoting individual character and team cooperation.

Adult Summer league teams are forming for weeknight play in Manor For more information and registration:

<http://www.austin-ultimate.org>

Orange Team

Reid Westwood is captain of Westwood Warrior Ultimate in Round Rock ISD. Westwood has played in the Texas High School State Tournament in 2006, 2007 and 2008. Their Club was founded by his older brother David, and is coached by Skip Hobie.

White Team

Chris Gonzalez
Woody Douglass
Cole Staats
Stefan Peierls
Marshall Payne
Alec Grumman
*Carlos Navarro
*Evan Winograd

Travis HS
McCallum HS
Garza HS
LASA HS
LASA HS
LASA HS
UTSA
SJS

*these players will represent TEXAS as on their National Youth Teams in the bi-annual World Flying Disc Federations (WFDF) tournament. Teams from around the world will gather in Vancouver, Canada in August, 2008.

AAHSUL hosts a league for high school teams in January each year. For more information about starting a team at your school or joining the league.

<http://www.UltimateSpirit.org>

Ultimate in 10 Simple Rules

The Field: A rectangular shape with end zones at each end. A regulation field is 70 yards by 40 yards, with end zones 24 yards deep.

Initiate Play: Each point begins with both teams lining up on the front of their respective end zone line. The defense throws ("pulls") the disc to the offense. A regulation game has seven players per team.

Scoring: Each time the offense completes a pass in the defense's end zone, the offense scores a point. Play is initiated after each score.

Movement of the Disc: The disc may be advanced in any direction by completing a pass to a teammate. Players may not run with the disc. The person with the disc ("thrower") has ten seconds to throw the disc. The defender guarding the thrower ("marker") counts out the stall count.

Change of Possession: When a pass is not completed (e.g. out of bounds, drop, block, interception), the defense immediately takes possession of the disc and becomes the offense.

Substitutions: Players not in the game may replace players in the game after a score and during an injury timeout.

Non-contact: No physical contact is allowed between players. Picks and screens are also prohibited. A foul occurs when contact is made.

Fouls: When a player initiates contact on another player a foul occurs. When a foul disrupts possession, the play resumes as if the possession was retained. If the player committing the foul disagrees with the foul call, the play is redone.

Self-Officiating: Players are responsible for their own foul and line calls. Players resolve their own disputes.

Spirit of the Game: Ultimate stresses sportsmanship and fair play. Competitive play is encouraged, but never at the expense of respect between players, adherence to the rules, and the basic joy of play.